

# DEVICE DELIVERY DONE RIGHT

## BRIGHTCOVE NATIVE PLAYER SDKs

The number of connected devices is projected to exceed 50 billion by 2020, according to Cisco. Capture these billions of video viewers on mobile and connected devices quickly with Brightcove's Native Player SDKs. Repurposing your web player can cause performance to take a hit, and building an app from scratch is challenging to implement and costly to maintain. With Brightcove's Native Player SDKs, you can go-to-market quickly and optimize performance and user experience uniquely for every device.

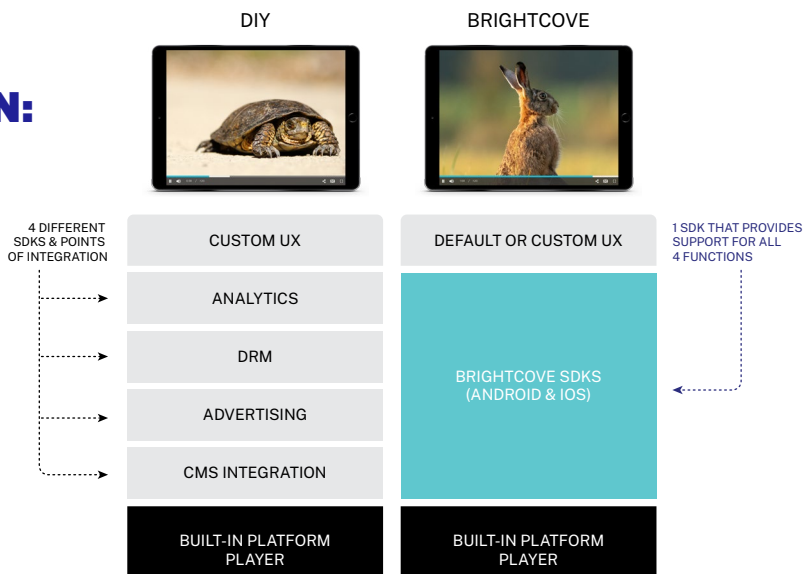
### WITH THE BRIGHTCOVE NATIVE PLAYER SDKS YOU CAN:

Add engaging video to your native apps easily with performant and developer-friendly SDKs.

Deliver 360° video and secure offline viewing experiences.

Get rich insights with Brightcove Analytics or third-party reporting tools via plugin.

Monetize easily using direct ad integrations with multiple ad servers or server side ad insertion via Brightcove SSAI.



SDK support includes the following Phones, Tablets, & Connected TVs



iOS  
9, 10, 11, 12



Android versions  
4.4, 5.0, 5.1, 6.0, 7.0, 8.0, 9.0



FireTV



AndroidTV



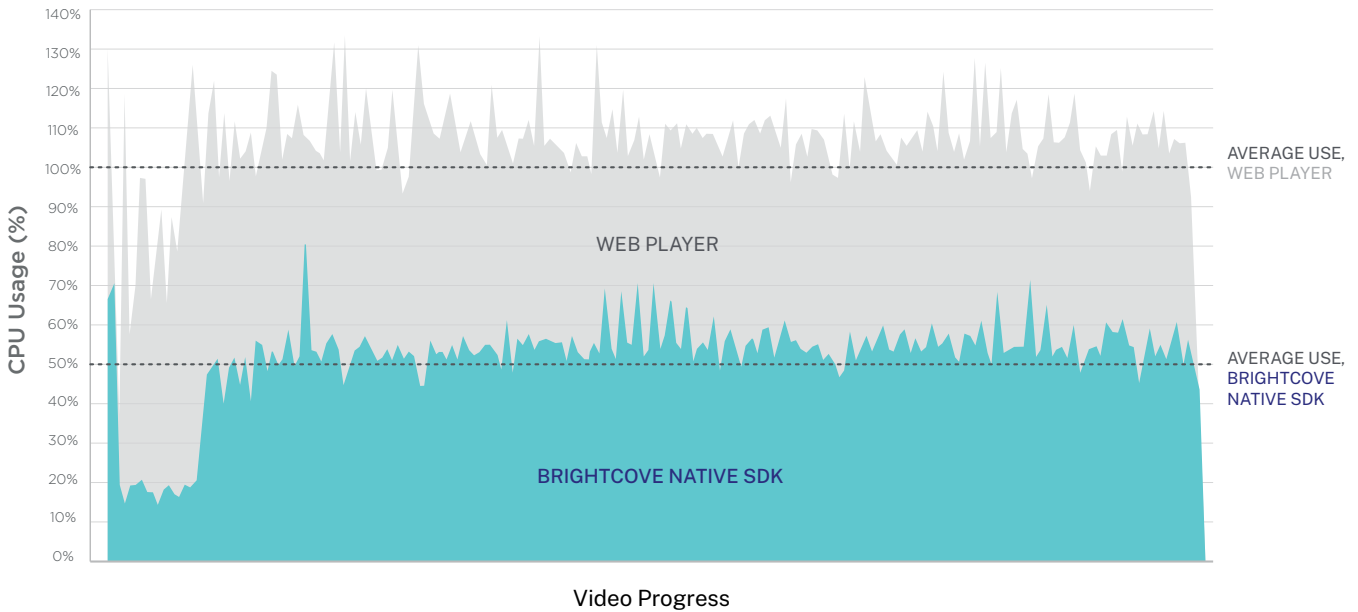
tvOS  
9, 10, 11, 12

# ACHIEVE PEAK PERFORMANCE

## REDUCE CPU BY 50% ON AVERAGE

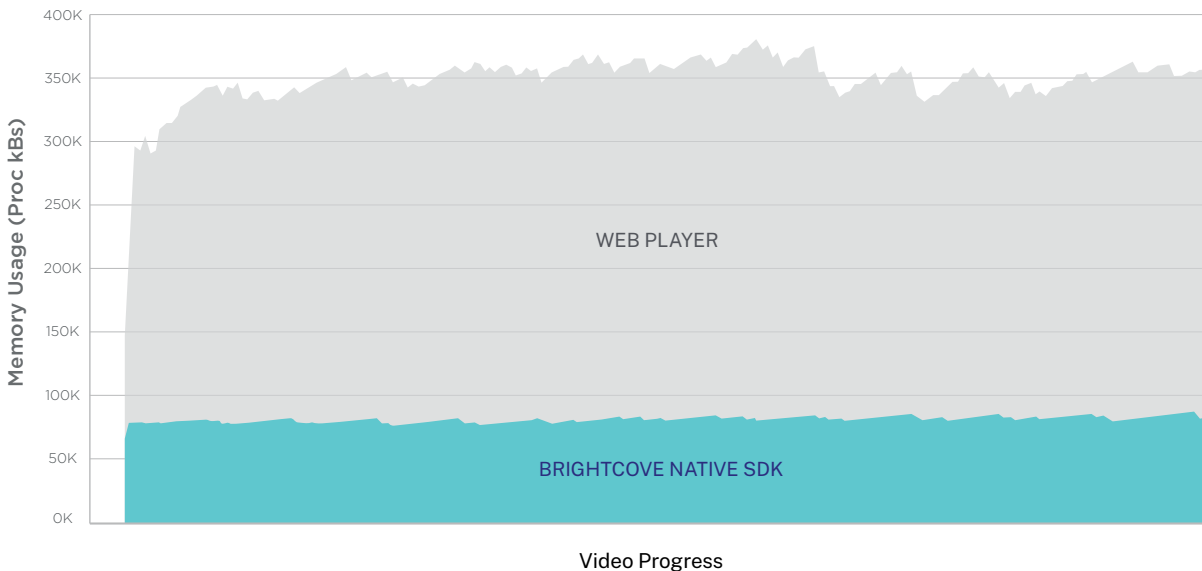
CPU Usage: Web Player Vs. Brightcove Native SDK

*\*Some dual-core devices max out at 200% CPU*



## IMPROVE MEMORY USAGE BY UP TO 75%

Memory Usage: Web Player Vs. Brightcove Native SDK



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